

Methods Of Developing Critical Thinking By Critically Assessing The Characters Of The Work

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Abstract: This article reflects on the possibilities of designing lessons aimed at organizing a critical assessment of the personality of the heroes of a work, in addition to the formation of students' critical thinking and the development of konikmas of critical assessment of the heroes of the work, the analysis and translation of artistic texts, as well as many positive qualities.

Key words: Critical thinking, critical assessment, heroes of the artistic century, methods and methods, analysis, artistic work.

Literature lessons are the main form of training streamers to critically evaluate the heroes of a work of fiction. Such classes have literary studies, pedagogical-psychological, methodological, organizational, aesthetic, hygienic, intellectual bias. In the design of lessons, the streamer will have to clearly determine its bias and types.

Modern methodology has a number of types and types of literature lessons. Methodological classifications take into account the content of literary education, the methodology of justification, the stages of the study of topics and works of art. Literature lessons today require an innovative approach from the streamer. The innovative educational process relies on the creative ability and fantasy of the streamer. But such classes are required to be put into a specific system, to coordinate with educational goals. It is necessary to ensure a clear connection between the flow and flow activities of the streamers and the methodological instrumentarium. The content of the lesson is consistent with the content of the flow process kerak.Ba in some cases, there is a decrease in the interest of the streamers in the lesson. Experts and streamers strive to eliminate the distance of streamers from cognitive activity using various methods. To do this, they are trying to design unconventional classes and apply them to educational practice. From the design of such classes, the main goal held in Koz is to involve the interests of the streamers in a more educational process.

In the process of experimental and test work carried out on the topic of this dissertation, an attempt was made to increase the effectiveness of the pedagogical process aimed at teaching students to critically evaluate the heroes of a work of art using non-traditional lessons. The non-traditional lesson is a flow training that guides students to extraordinary creativity and has its own unique composition. Teachers' views on non-traditional classes are mixed. While a group of specialists sees the progress of pedagogical thought in such lessons and evaluates it as a correct step in the path of democratization of the educational process, educators of the second group interpret it as a gross violation of pedagogical principles, a non-serious approach to the lesson.

Today in pedagogical practice there are many types of non-traditional lessons. Including: press conference Class, conference classes, competition classes, theatrical classes, group work-based classes, classes that encourage streamers to learn in a collaborative way, creativity classes, counseling classes, auction classes, streamers, creative reporting classes, competition classes, generalizing classes, fantasy classes, Court class, truth-seeking classes, lecture classes, dialogue-based classes, game classes, seminar classes, integrated classes, scripted classes, roundtable practice classes, lessons based on interdisciplinary engagement, like travel lessons.

Non-traditional classes have certain goals of their own, the achievement of which forms the main part of it. The content and content of non-traditional lessons with a specific purpose is determined based on the same leading goal.

Unconventional forms of education encourage streamers to research and design different forms of the lesson. The presence of a number of complexities in the preparation of classes of different types in order to encourage students to critically evaluate the heroes of fiction is evident in the process of experimental work. The students' full implementation of the discussion around the characters of the work leads them to reflect on the characters' behavior and to be comatose to assume a civil and vital position based on humanity. As a result of the correct management of such lessons by the teacher, a spiritual worldview and positive behavior are formed in the streamers.

The design and organization of non-traditional classes requires the streamer to show creative pedagogical activity. As the streamer designs unconventional lessons, he chooses the methods and methods that correspond to it. This serves to ensure the effectiveness of the didactic process. In this process, the pedagogical activity of the streamer is subject to certain requirements, rules and norms.

There are technologies inherent in the pedagogical activity of the literature streamer. There are also its own technologies for directing streamers to a critical assessment of the heroes of a work of art. This is the correct Organization of the didactic process, which is guided by this goal. In order for the process of directing streamers to critically evaluate the heroes of a work of art to be effective, it must follow the following::

1. Determination of the topic, purpose, type and composition of classes.
2. Connecting it with the previous and subsequent lessons, with the correct designation of the order that the streamers hold among other lessons, which serves to justify a critical assessment of the heroes of the work of art.
3. The choice of the content of the discharge material, which will lead the streamers to a critical assessment of the heroes of the work of art.
4. The choice of effective methods and techniques that serve to lead the streamers to a critical assessment of the heroes of the work of art, as well as arm themselves with various manifestations of activity.
5. Determination of forms of control of the conics of the ability of the streamers to critically evaluate the heroes of the work of art.
6. Develop the thinking of the critical assessment of the streamers-the rhythm of the lessons directed to the resurrection and the ways of carrying out the collaborative activities of the streamers and streamers in this process.
7. Such as the choice of democratic methods of managing the activities of the streamers, which are directed to critically evaluating the heroes of the work of art, and the creation of a favorable environment for the collaborative activities of the streamers with the streamers in this process.

In the process of experimental work, special attention was paid to the fact that the literature streamers had a special program aimed at conducting a critical assessment of the streamers to the heroes of a work of art, and above this program the tasks shown were tried to take orin. As a result of this, literature streamers drew attention to the relevance of the problem of directing streamers to a critical assessment of the heroes of a work of art.

In the process of experimental testing, it was established that the lessons of the game are effective when conducting a critical assessment of the heroes of a work of art. The preparation of Game lessons, which serve to educate streamers to critically evaluate the heroes of a work of art, began with the creation of its script. The composition of such a lesson project included: setting the goal of training streamers to critically evaluate the heroes of a work of art; developing critical thinking in streamers; forming an organable

problem; drawing up a game plan; the content of the activities of the participants of the game, such as the rules of the game.

The games, which are aimed at directing streamers to a critical assessment of the heroes of the work of art, included the following stages:

activation of the base knowledge and resources of the streamers, which serve to encourage critical assessment of the heroes of the work of art, to generate in them the inclinations of critical assessment of the heroes of the work, to direct the independent cognitive activities of the streamers;

Formation of a creative team of 35 streamers, selection of the leader of each team;

creating a problematic situation, problem formation;

working in collaboration in a Creative Group.

Each team receives creative assignments and materials from the streamer. Each team member has developed a little vision and concept to solve an issue that concerns himself. Including:

general discussion of the problem, collective views on the solution of the problem;

analysis of the activities of each team, inclusion of ragbatizing and evaluating points, assessment of the activities of the members of the group;

homework assignment.

In the process of experimental work, an innovative approach was tried to implement in the organization of streamers using information technology to critically evaluate the heroes of works of art. Attention was paid to the fact that all innovative approaches aimed at directing streamers to critically evaluate the heroes of a work of Art, All the methods that serve to organize such lessons, new means of streaming should serve to form the conics of critical assessment of the heroes of the work in streamers.

The use of Information Technology in the flow process is one of the issues that are the focus of all science streamers today. Because information technology, especially the internet, strengthens the conic of critical thinking by intellectually developing the streamers. With the help of the Internet, there is an opportunity to provide them with a certain amount of additional materials. It is of particular importance that the use of internet technologies by streamers in the process of discharge must be controlled by the streamer. In this process, the following requirements are admired by the streamers:

having knowledge about computer literacy and the use of internet technologies;

Organization of activities of streamers related to the search and analysis of necessary materials;

such as monitoring the stages of work of streamers on the internet and assessing its quality.

Each stage of organizing a work of art has its own specific goals and objectives. In connection with the same goals and objectives, materials are selected and the process of its slimming is organized. A critical assessment of the historical period, expressed in a work of fiction, analyzing the activities of its heroes from the point of view of the osha period, requires a greater involvement of documentary material. This is characterized by a specific time and period.

The study of the biography of the writer is directly related to literary travel. Such a trip should in turn be associated with the life and work of the writer. Pictures of the writer's body, family members, contemporaries, friends, colleagues provide the necessary information about the environment in which he lived and worked. The leakage and analysis of a work of art is a didactic process that is most effective in directing streamers to critically evaluate the heroes of a work of art. In this process, streamers can quickly achieve the expected efficiency if they have the opportunity to look into the creative laboratory of the writer, listen to the parts of the work in the performance of masters of artistic leakage. Flowing the work under the sounds of music presupposes the choice of music that is close to his psyche.

When organizing a work of art, it is also important to take advantage of the possibilities of the types of art that are close to it. Examples include Fine Arts, Music, Theatre, Performing Arts. In the process of presentation, it is necessary to flow or show excerpts from works of art. Close to the topic, illustrations, pictures, miniaturization worked on this work, theatrical plates, motion pictures based on the script of the work, musical plates served to vividly embody the behavior of the heroes and their characteristic features. There was a special interest in the use of additional illustrations in the presentation process, the study of a work of art in the streamers, the critical assessment of its heroes. It was observed that their concentration stabilized with increasing levels of reduction of effluent materials. Slide-based lecture technology does not

keep the streamer away from the leaking process. The main voice part of the lectures is the little voice of the literature streamer, interprets Slides, Forms clarifications, directs the lecture rhythm and the process of exchanging slides.

The possibilities of Information Technology in this way are of particular interest in expressiveness streamers. The expansion of the critical thinking of the streamers and the use of internet capabilities in organizing them for a critical assessment of the heroes of the work has created a special interest in literary streamers.

Few of the streamers made a presentation of their critical assessments of the heroes of the work of fiction using internet materials. The streamer instructed the streamers to prepare and protect the presentation of oz using slides, choosing the materials necessary to reveal the character of the hero of the work. It was noted that the work would take 15-20 minutes. Taking into account the use of the group work method, there was enough time to control and evaluate the performance of this work. A positive factor was formed for the perception of new materials in the streamers. Their level of independent activity increased, a soglom competitive environment arose. The discussion situation that arose at the time of the defense of the presentation ended the need to treat the development of critical thinking in the streamers as a pedagogical necessity of the first degree. In the process, favorable conditions were created for the outflowers to engage in fiber communication with the effector.

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