Using Multimedia Technologies in Teaching English

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Abstract: The article emphasizes the importance of using multimedia in the language teaching process in improving students' knowledge and developing oral speech

Key words: use of modern multimedia tools, activation of cognitive activity of language learners, increasing students' interest in learning the language, benefits of using multimedia tools

One of the main features of the modern world is the acceleration of the pace of information and technological development; what was new yesterday is today considered a little outdated, so we, teachers, have to constantly move in step with progress. Nowadays, the main goal of education is to teach learners to learn. Teachers must create conditions that help modern learners creatively apply acquired knowledge in practice. But how to do that? How to make the lesson more interesting and rich? These questions are asked by many creative colleagues who wisely apply modern technologies and techniques in practice to bring this idea to life. The peculiarity of the subject "foreign language" is that the leading component of the content of teaching a foreign language is not the basics of science, but methods of activity - teaching various types of speech activity: speaking, listening, reading, and writing. Therefore, in order to teach students various types of speech activity, it is necessary to create conditions for the practice of the type of speech activity that they are mastering in a given period of time. A modern student is a person who is interested in everything. Every student wants to know about the culture of other countries, he travels and communicates a lot, strives to be comprehensively developed, and, therefore, the student gains access to the cultural values of a new country, expanding his horizons.

The teacher's task is to activate the student's cognitive activity in the process of teaching foreign languages. A feature of modern education is the coexistence of two strategies for organizing learning - traditional and innovative. At the present stage, it is becoming increasingly obvious that the traditional school, focused on the transfer of knowledge, skills and abilities, does not keep up with the pace of their growth. And a significant part of the knowledge that children master was acquired by humanity hundreds of years ago. Modern school does not sufficiently develop the abilities necessary for its graduates to independently determine themselves in the world, make informed decisions about their future, and be active and mobile subjects in the labor market.

The main disadvantages of the traditional education system are the inability and reluctance of children to learn that it generates. Unlike traditional learning, innovative learning is a process and result of training and educational activities, which is focused on the formation of an individual's readiness for dynamic changes in society through the development of creative abilities of various forms of thinking, as well as the ability to cooperate with other people.

Overcoming the crisis of modern education is possible thanks to its intensive reform in accordance with the requirements of the time, in the process of forming a fundamentally new system of general education, which will gradually replace the traditional one. Based on the above, in order to develop the creative abilities of students, gradually and systematically introduce them to independent cognitive activity, and ensure cooperation between students and the teacher, it is not enough to use only a traditional lesson. Every teacher should consider changing the form of the lesson. This is especially true for English lessons, where most of the lesson goes towards developing skills and applying acquired theoretical knowledge in practice. Unfortunately, in English lessons, teachers use only a basic textbook or workbook to study and reinforce new material, which makes the learning process monotonous and uninteresting.

Lessons should not be reduced only to mechanical reproduction and consolidation of skills. It is necessary to conduct lessons that allow students to see opportunities to apply their knowledge, identify their level, compare themselves with other students, and open up. The main goal of teaching foreign languages is

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the formation and development of the communicative culture of schoolchildren, teaching practical mastery of a foreign language.

Mastering communicative competence in English without being in the country of the language being studied is a very difficult matter. Therefore, an important task of the teacher is to create real and imaginary communication situations in a foreign language lesson, using various methods and techniques (role-playing games, discussions, creative projects, etc.) Today there are many opportunities for conducting an interesting, educational and creative lesson.

In the process of teaching foreign languages in high school, lighting and sound technology have traditionally been used. But now new information technologies have come to school: a computer, a multimedia textbook, the Internet, an electronic educational resource. Teachers can use multimedia technology to create more colorful and stimulating language classes. Multimedia technology refers to computer-based interactive applications that use both the hardware and software that allow people to share their ideas and information.It is multimedia that has the most powerful impact on students. They enrich the learning process and make learning more effective by involving most of the student's sensory components in the process of perceiving educational information.

They have become an objective reality of our time, and a foreign language teacher simply cannot help but take advantage of the opportunities they provide for teaching real communication in a foreign language. From a didactic point of view, the advantage of multimedia technologies over traditional teaching tools lies, first of all, in the availability and relevance of authentic materials, as well as in facilitating and accelerating interethnic communication. Multimedia tools allow you to take the learning process at school to a fundamentally new level. Traditionally, modern multimedia tools include a computer.

The versatility of a computer lies in the fact that, together with an appropriate set of peripheral devices (projector, modem, printer), it is able to provide all the functions of multimedia educational tools. Language teachers should incorporate it into their lesson and assessment planning in the same way that they have with film, videos, and computer-assisted learning strategies. Technology also makes teaching more interesting and productive by attracting language learners.

The use of multimedia technology in the language classroom enhances teaching content and maximizes class time. A multimedia significantly increases the cognitive interest of students. A game is a universal tool that helps a foreign language teacher turns a rather complex learning process into an exciting activity that students love. The game promotes the development of creative abilities, personal creative potential, raises self-esteem, and develops the ability to make independent decisions. With the help of the game you can develop memory, attention, and perception, learn new skills, develop skills and just have fun and relax. Game is an active way to achieve many educational goals.

They help children practice a whole range of techniques aimed at concentrating their attention: the spirit of competition forces them to train themselves, to be more attentive and collected. They also serve as a form of monitoring students' knowledge, repeating and summarizing the material studied, and form a positive attitude towards learning English. The form and content of the game depends on the age characteristics of the students and the topic of the lesson. Working online stimulates students' cognitive interest.

A new world of a foreign language opens up for them, when knowledge of one meaning of a word is no longer enough to understand a text or article. With the help of modern computer programs, students experience real immersion in live speech, have many opportunities to learn and memorize new words and speech patterns, as well as to develop speech skills. The most accessible of multimedia tools should be recognized as the so-called electronic textbook.

An electronic textbook is an educational publication in electronic form that contains structured and systematized material used by students in the educational process to master new knowledge and skills; it is characterized by logical presentation, high technical equipment and a high level of artistic performance. An electronic textbook has a number of advantages over its printed counterpart: simplicity and ease of use; the ability to update the electronic textbook resource; automation of the educational process and increasing the speed of providing educational services; completeness of transmitted information.

The teacher can use a bank of ready-made multimedia presentations created by colleagues and posted on professional websites and forums, which significantly reduces energy costs when preparing for a lesson.

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He can create his own presentation for a specific lesson or topic. Many students get a fixed, isolated knowledge points from textbooks, but the ability of using these knowledge points to the real life of the capacity is relatively poor. When encountering with the reality of different occasions, they will be helpless.

Through multi-media teaching, we can create real-life scenes in the classroom. It is not only to shorten the distance between teaching and practice and give students the opportunity to use English to communicate, but also to satisfy their curiosity in psychology and stimulate the expression of desire.

To enrich the didactic material, I successfully use the following types of educational activities in my lessons: I create my own presentations using templates and images, take notes using electronic ink during the lesson; I involve students in working with a "smart pencil", etc. The benefits of using multimedia in the English classroom are as follows:

With the help of audio, visual and animation effects, multimedia technology motivates the students to learn English quickly and effectively.

It helps teachers to integrate teaching and learning and provides the students greater incentives.

It equipped students with knowledge about the culture of the target language.

The use of multimedia provides information sharing opportunity among students and makes them actively participate in the class activities and help the students to learn the language more quickly and effectively.

It creates more real-life environment for English teaching and improves interaction among students and between teachers and students.

The use of multimedia technology in classrooms improves students' ability to listen and speak, and thereby develop their communicative competence.

It creates a context for language teaching by exchanging information among students and between teachers and students.

Thus it can be said that the use of multimedia technology creates a multimedia language environment for teaching English. In order to organize accessibility and develop students' more solid knowledge on a particular topic, the presentation of educational information must satisfy the requirement of redundancy of educational information. Summarizing the above, we can conclude that the use of multimedia technologies can significantly transform the educational process, in particular, help the teacher when teaching a foreign language, and increase students' interest in learning it effectively.

However, there are still a number of reasons hindering the introduction of multimedia technologies.

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